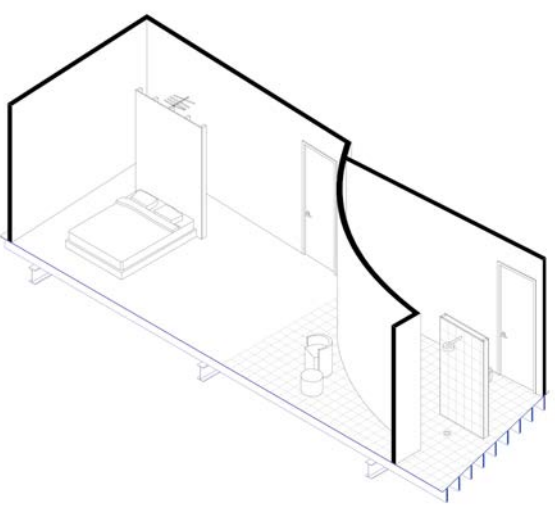
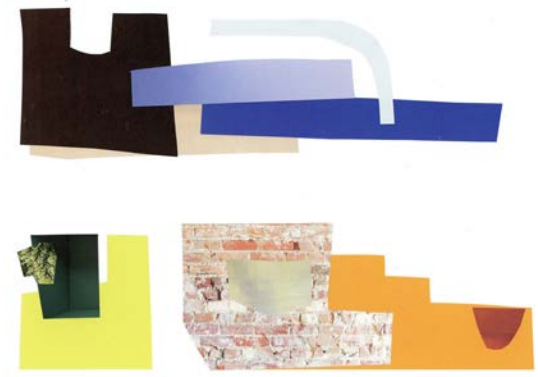


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# PAINTING

Trained in painting, sculpture and installation, grad school nurtured a formative pivot in my practice. My thesis explored and questioned the space between two historically disparate fields - post-minimalist sculpture and representational figurative painting.

My current paintings explore affect and emotive space while questioning the possibilities of the face.

MATERIAL:  
Oil on panel



# PROJECT: BLOOR

## CONCEPT + DESIGN DEVELOPMENT

**PROGRAM:** Multi-Unit Residential

**YEAR:** 2023

\*Designed while working with Mason Studio

### ABOUT:

At the onset of the project, it was important to acknowledge its significance, with a collaboration between Two Row Architecture and The City of Toronto at the public access point of the building, which connects to the TTC.

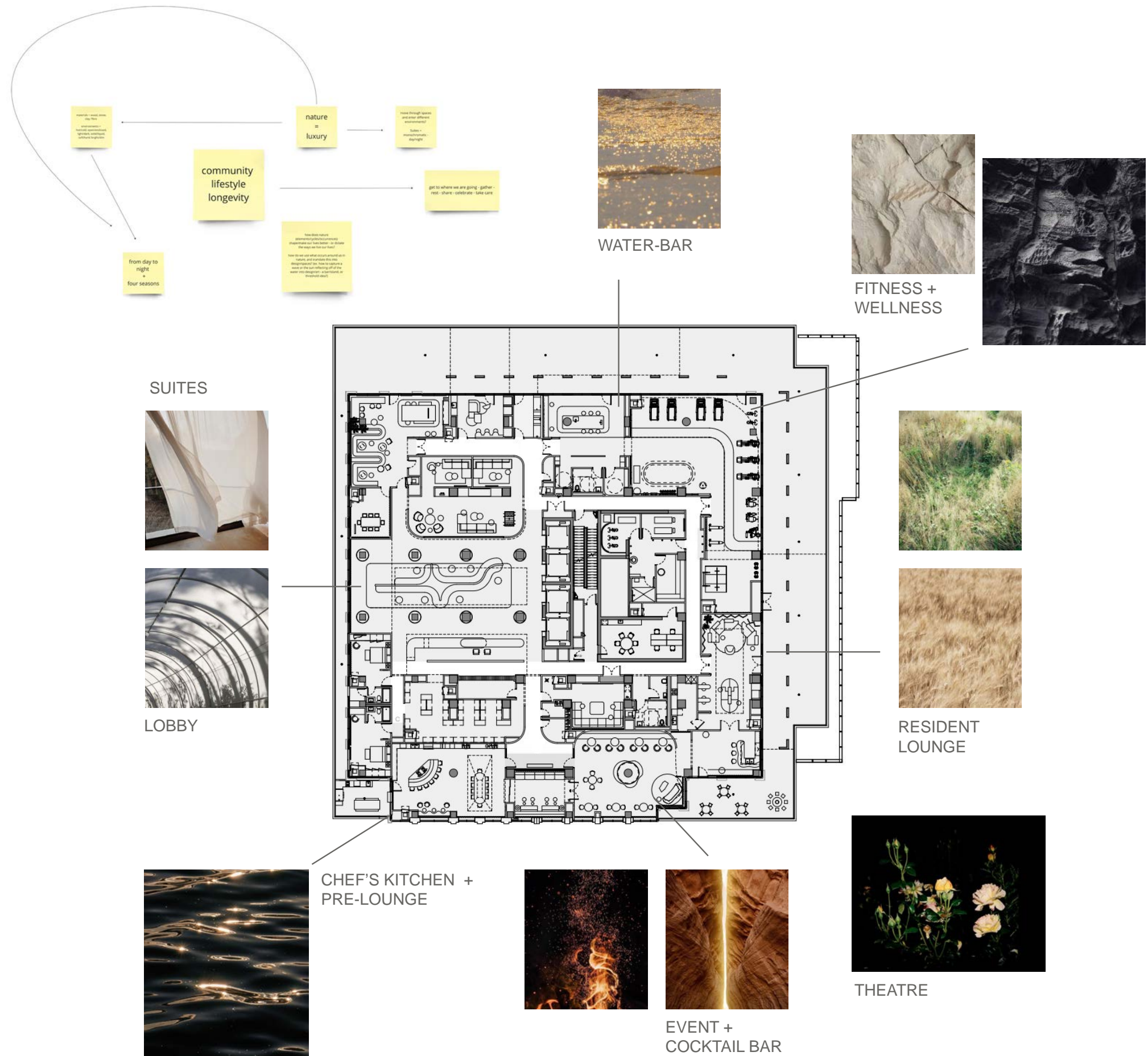
### CONCEPT:

Initial concept and design development was centered on important questions around impact, inclusion, and longevity. A central idea I proposed was to pair images that encapsulate moments of nature with various spaces and programs reimagining nature as a symbol of both luxury and longevity.

Every space on the amenity floor offers a distinct experience and ambiance - narrative of story. Each pairing prompts a fundamental inquiry: "Can we convey or translate these images into design—not as literal interpretations, but as overarching sensations? Is it possible to capture their essence?"

### MATERIAL / PROGRAM:

AutoCAD | Sketchup | Enscape | Photoshop







CHEF' S KITCHEN







RESIDENT LOUNGE





FITNESS +  
WELLNESS





THEATRE



SUITES





# PROJECT: OSSINGTON

## CONCEPT + DESIGN DEVELOPMENT

**PROGRAM:** Live/Work | Multi-Unit Residential

**YEAR:** 2023

\*Designed while working with Mason Studio

### ABOUT:

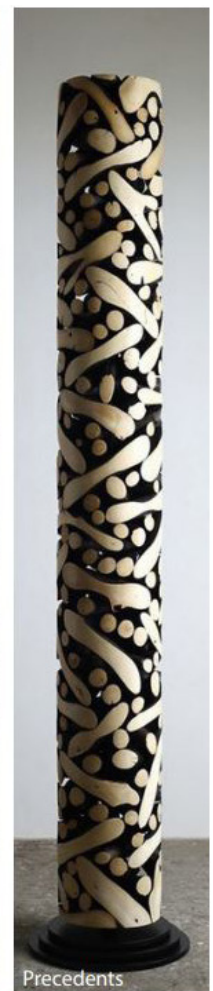
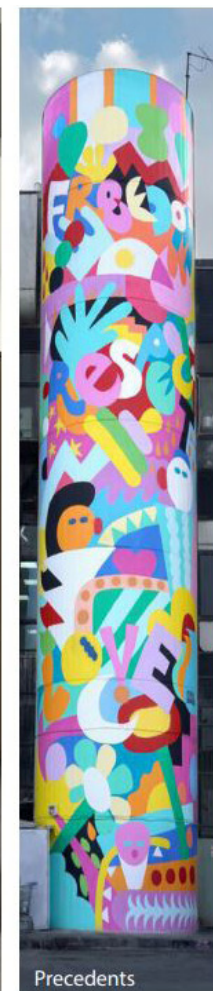
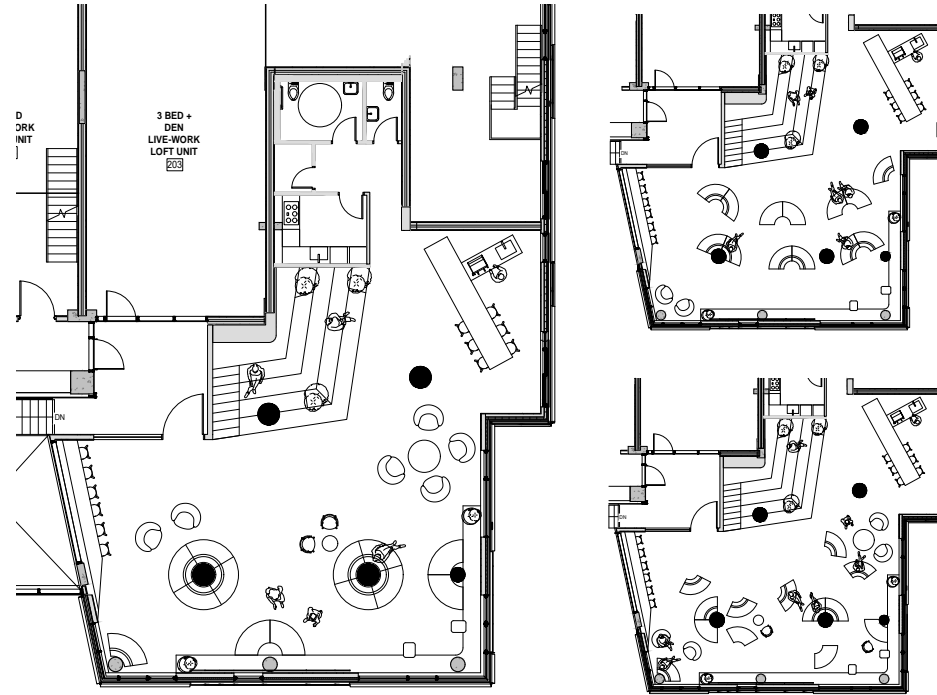
A building designed for artists or entrepreneurs who flourish in the coveted (but often difficult to find), live/work environment. Each unit offers the opportunity to transform a living area into a space to create, show work, or host meetings. Through flexible partitions, their living quarters become separate from their work space, offering convenience, and privacy.

### CONCEPT:

As a building designed with artists in mind, the second floor amenity space also needed to be flexible - a space to sit and work, gather with a group of people, host a party, artist talk or gallery event. The concept for this space was to offer a neutral background, with subtle, but bold gestures. Through irregular, asymmetrical lighting, and structural columns with permanent installations by local artists, the space is for artists, by artists - a blank canvas with moments of inspiration.

### MATERIAL / PROGRAM:

AutoCAD | Sketchup | Enscape | Photoshop









# PROJECT: DUNDAS

## CONCEPT + DESIGN DEVELOPMENT

**PROGRAM:** Multi-Unit Residential

**YEAR:** 2023

\*Designed while working with Mason Studio

### **ABOUT:**

New development under affordable housing guidelines, the building will house a wide range of demographics.

### **CONCEPT:**

Keeping the demographics of the building's inhabitants in mind - it was important to shift the traditional and typical approach to amenity spaces. Images included here show what would have been a standard Cocktail and Party room as a Library and Community Kitchen - spaces that have the flexibility of facilitating the typical, but are not limited in their capacity and appeal to a broader audience of people. Cocktail room / Library / Reading Club or Party Room / Teaching Kitchen / Cooking Club. Pet wash included to show an additional space I was leading, but also for more fun.

### **MATERIAL / PROGRAM:**

AutoCAD | Sketchup | Enscape | Photoshop









# BEACH HUT

## WINTER STATIONS PROPOSAL

**PROJECT:** Beach Hut (with a Radiant View), a proposal for Winter Stations

**PROGRAM:** Urban Intervention | Urban Interior | Public Art

**YEAR:** 2022

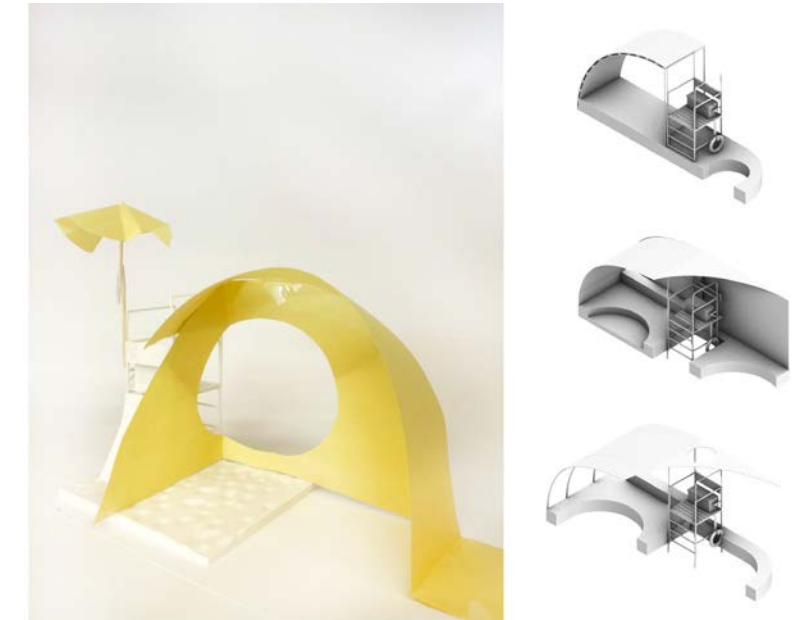
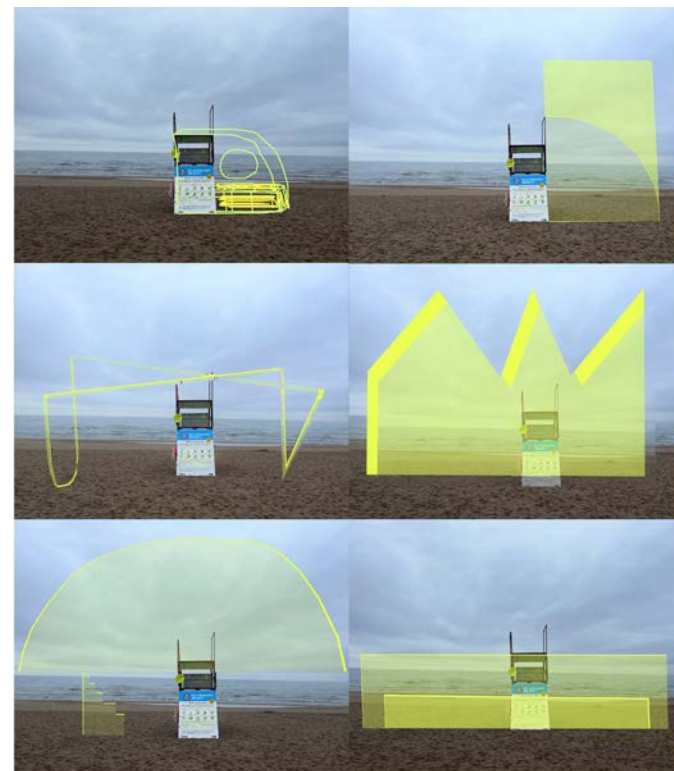
**SITE / CLIENT:** Woodbine Beach, Toronto

### CONCEPT:

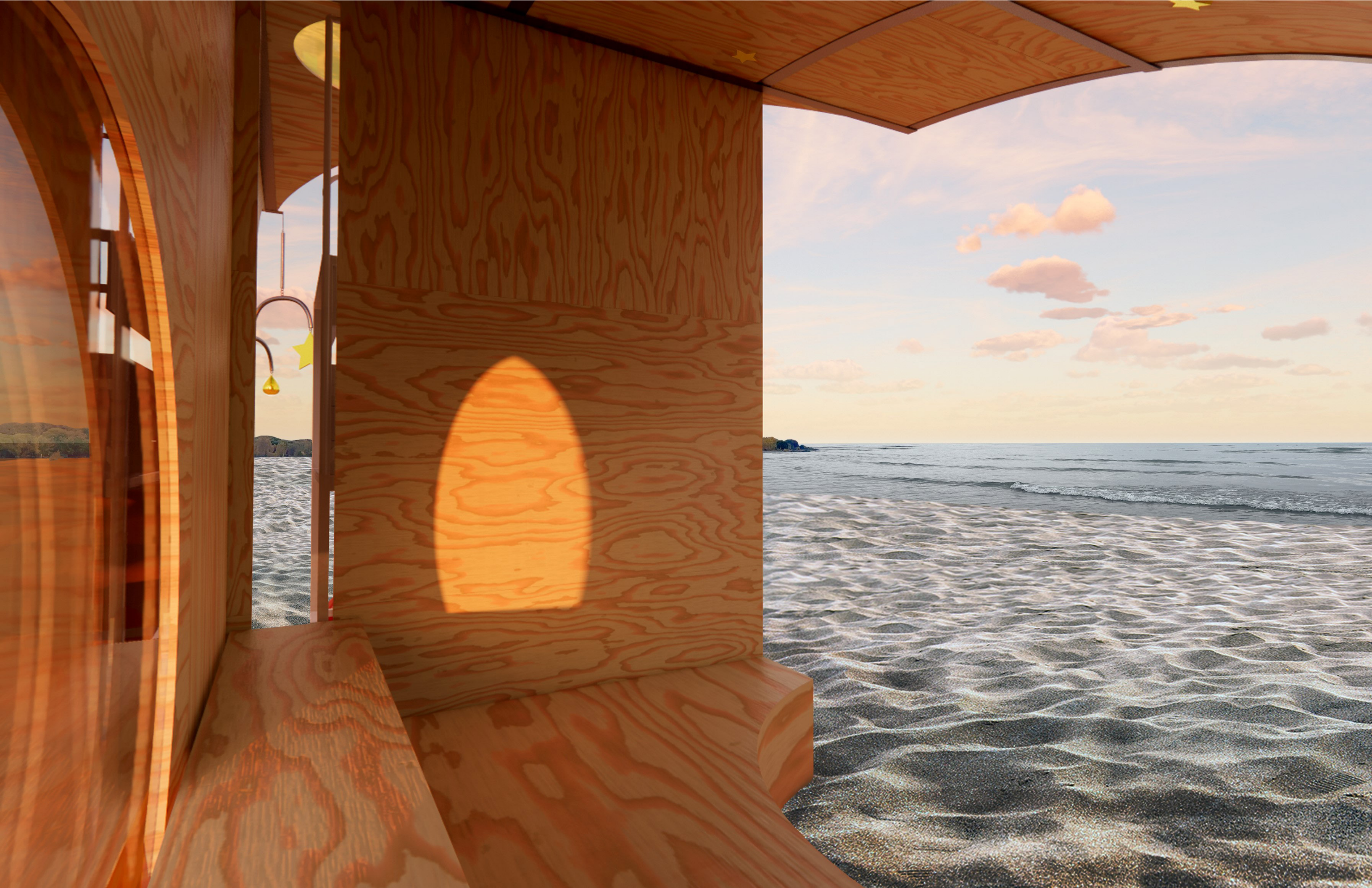
Beach Hut (with a Radiant View) is an intervention designed around an existing site – the lifeguard towers at Woodbine Beach. At the heart of this design is an ode to the seasons, the sky, the water, and the types of ways that experiencing these natural phenomena positively impacts our lives. Beach Hut is intended to offer shelter from the elements – a place to sit, eat, or lay, in order to comfortably watch (and listen) to the waves, the passing of time, sunrise, sunset, or maybe even a fresh snowfall. No matter when you visit, or how long you stay, with a group of friends, family, or by yourself, Beach Hut is a place that aims to frame the very special views and moments that can be experienced at this site. A place for everyone, for free, with a radiant view.

### MATERIAL / PROGRAM:

AutoCad | Rhino | Enscape | Photoshop

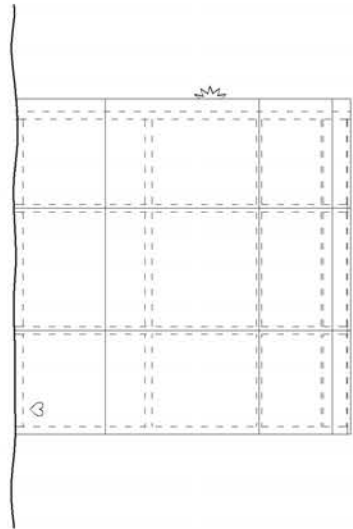




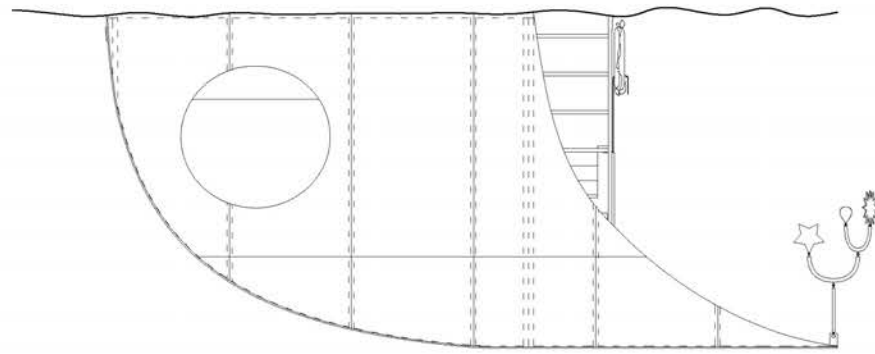




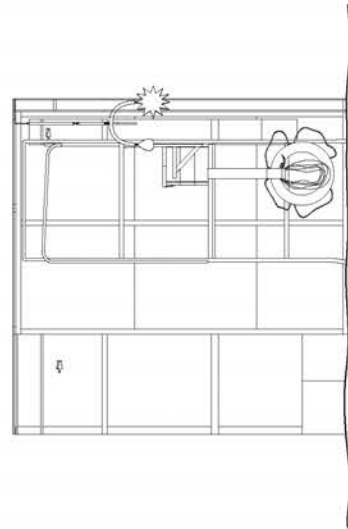
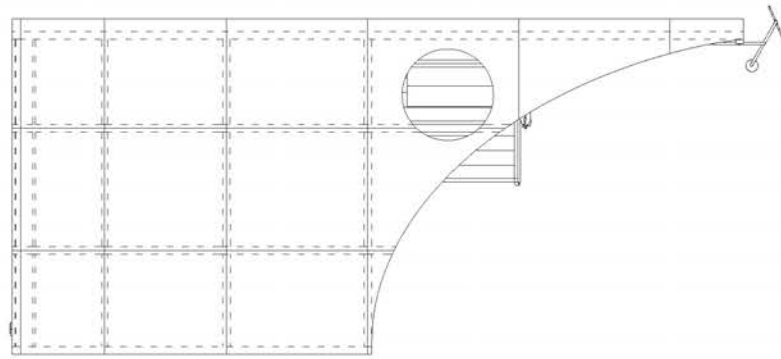
WEST ELEVATION



NORTH ELEVATION

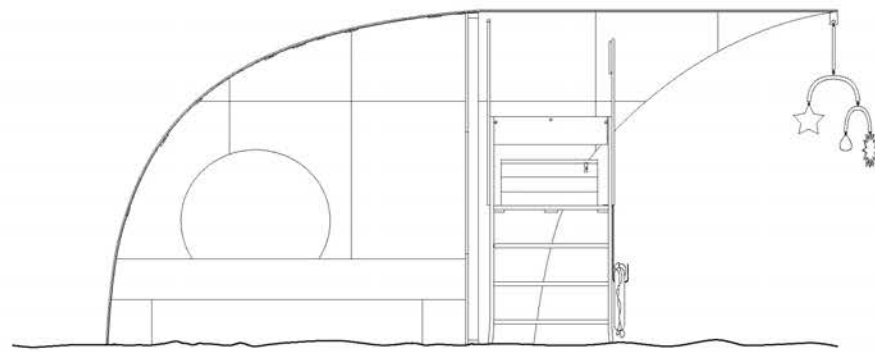


AERIAL PLAN  
1:40



EAST ELEVATION

SOUTH ELEVATION





# ANNEX YOUTH COLLAGE AS PROCESS

**PROJECT:** Transitional Housing and Community Centre

**PROGRAM:** Adaptive Reuse | Hospitality

**YEAR:** 2020

**SITE / CLIENT:** Annex Hotel, 296 Brunswick St.

## ABOUT:

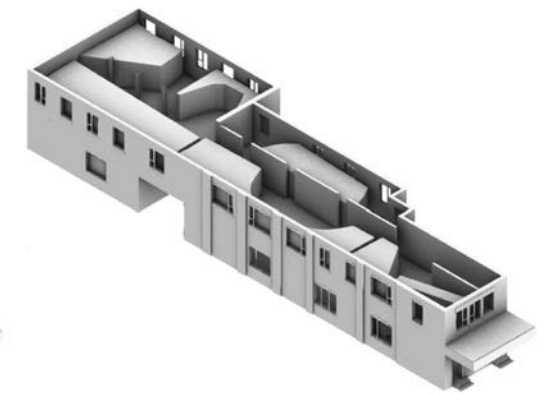
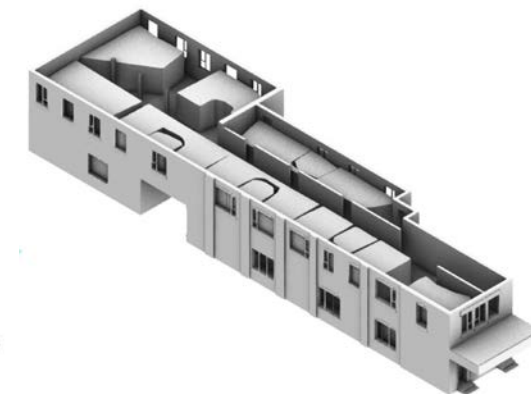
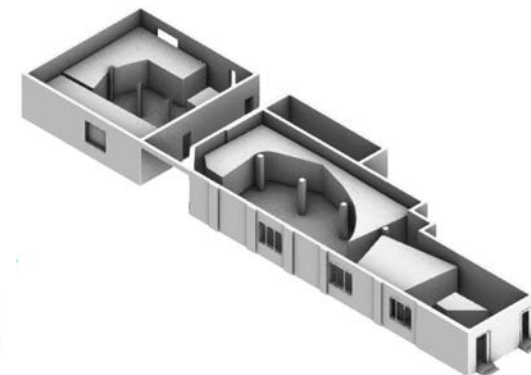
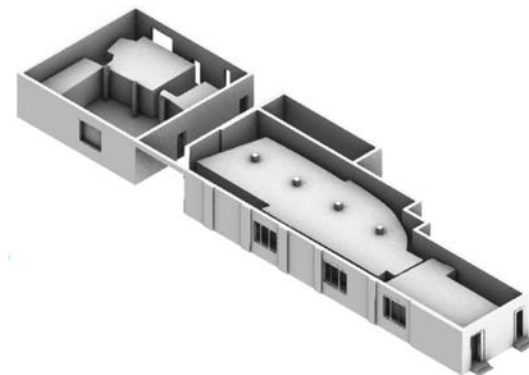
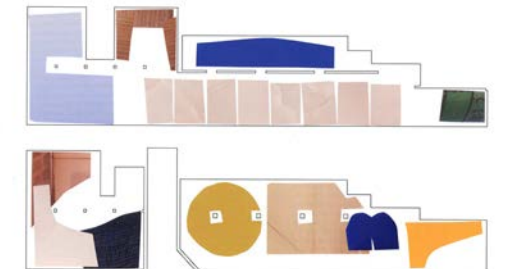
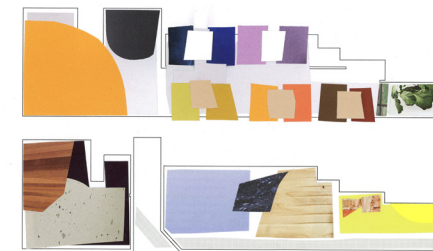
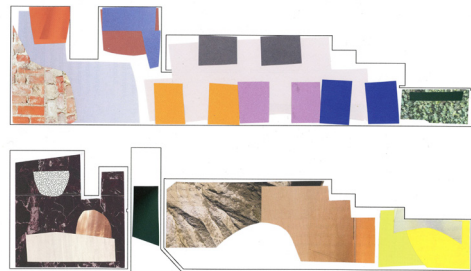
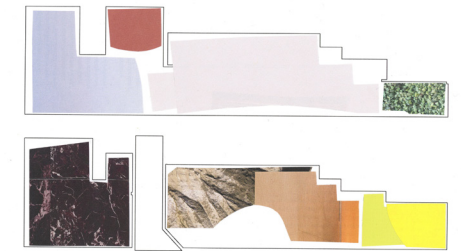
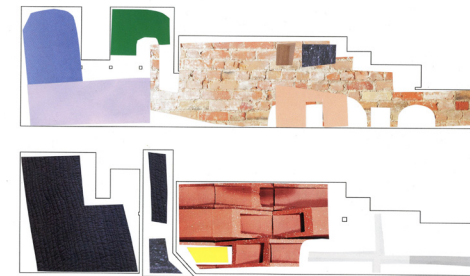
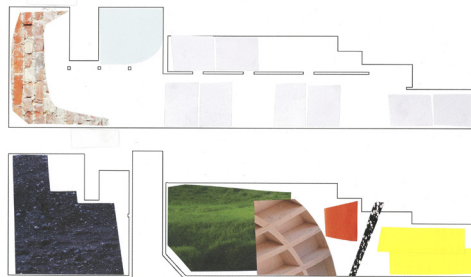
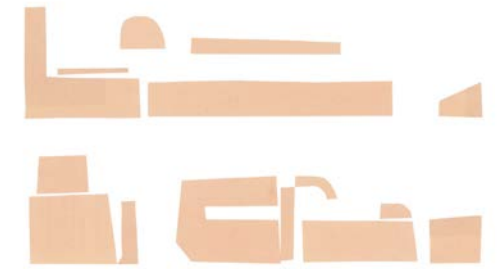
An adaptive reuse project transforming the Annex Hotel into a home and community centre for youth – providing shelter, transitional housing, health and well-being programming. Program initiatives include: dance studio, workshop, teaching kitchen, as well as a café and restaurant that welcome the surrounding community.

## CONCEPT:

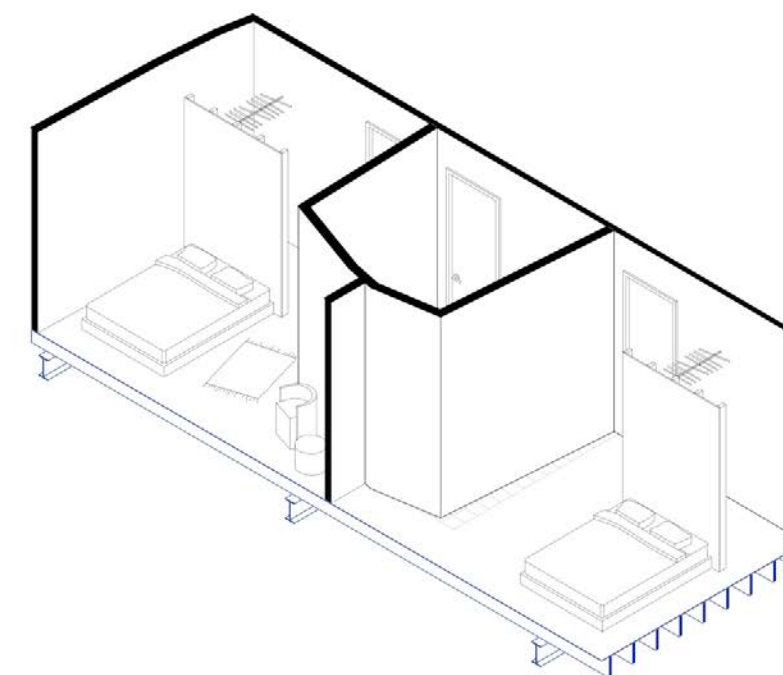
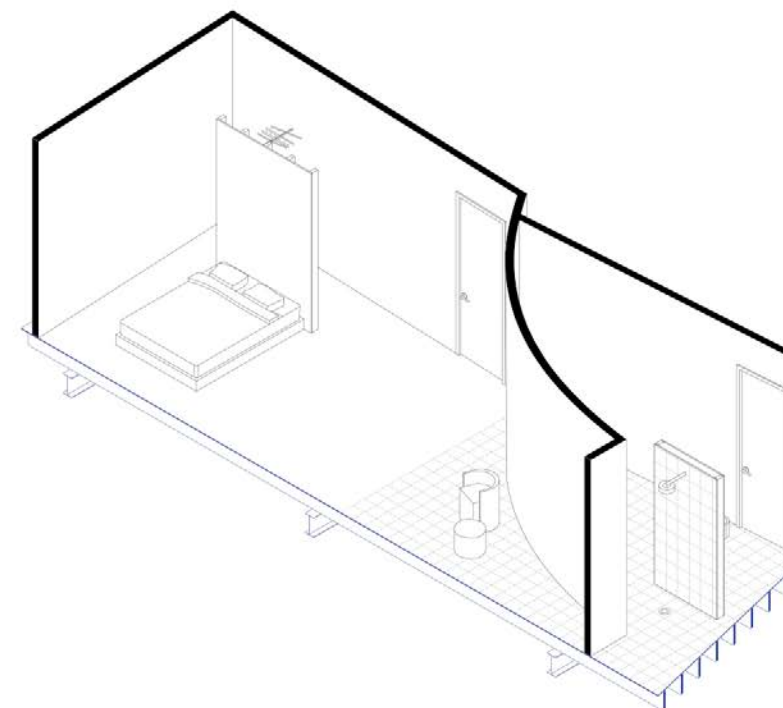
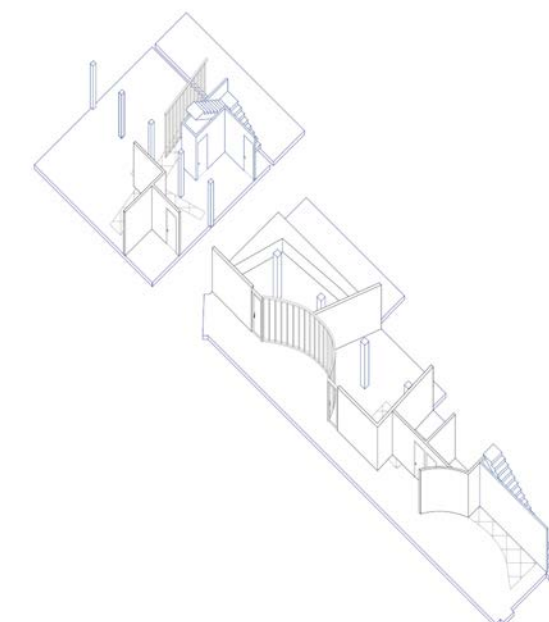
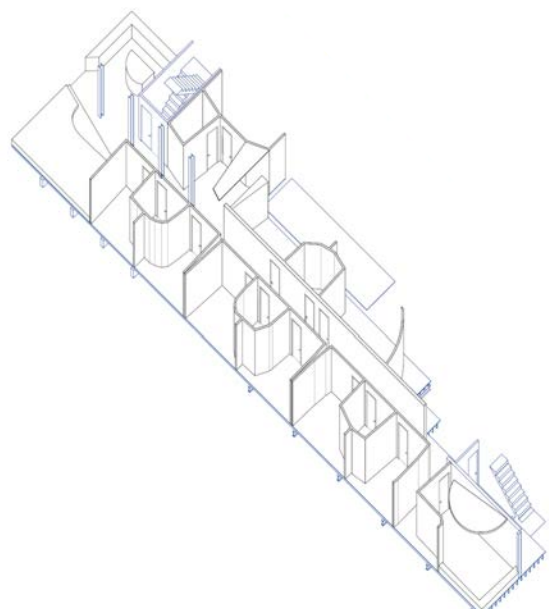
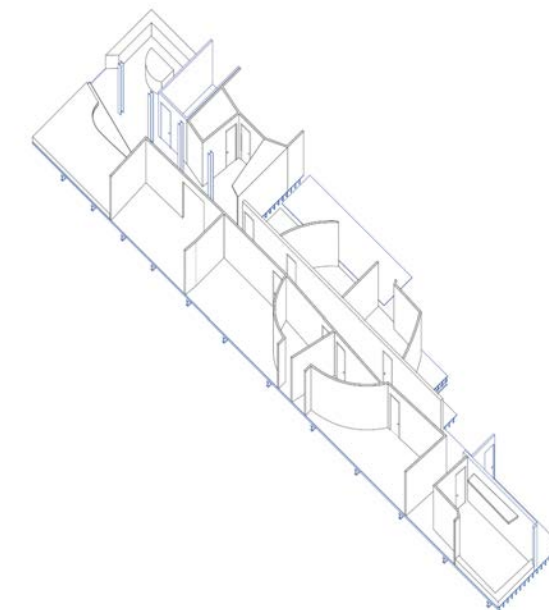
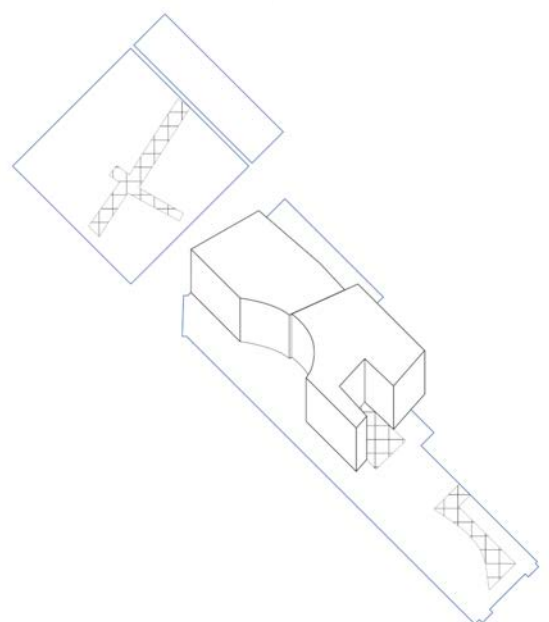
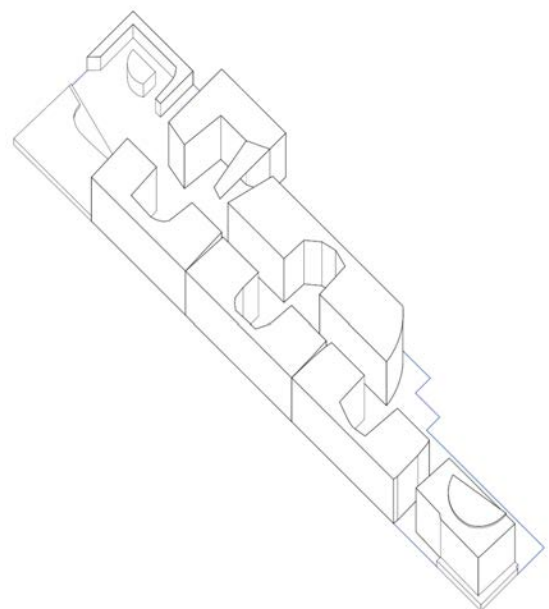
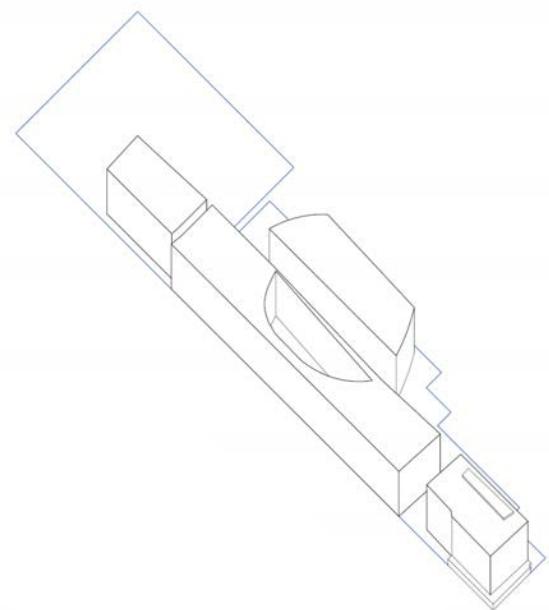
This project is all about dynamic planning through an extensive iterative collage process that explores composition within two-dimensional space in order to question the possibilities, and relationships, when translated into three-dimensional space. This exercise resulted in parameters that became the specific challenge of creating inhabitable and functional spaces through a direct translation of one collage. In extracting these 2D elements into 3D, the final spatial composition exists in various ways such as partitions, transitions in flooring, dropped and exposed ceiling features, and custom millwork elements. Work included here walks the viewer through the initial iterative process from collage and 3d exploration, to extruding a single collage, and transforming it into dynamic and unique spaces.

## MATERIAL / PROGRAM:

Mixed-Media Paper | Rhino | AutoCAD



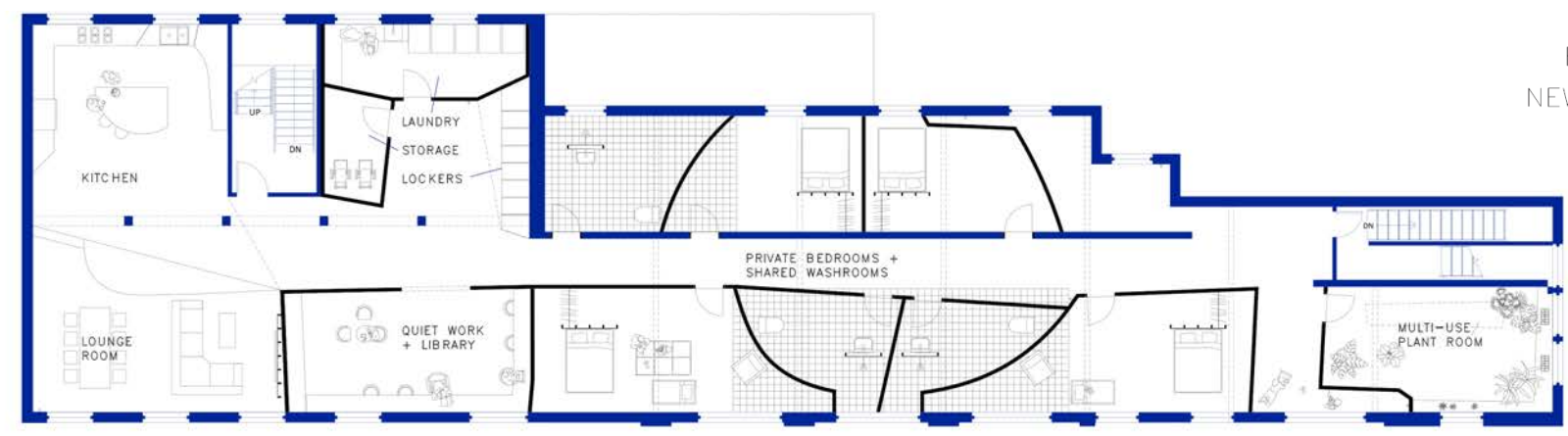
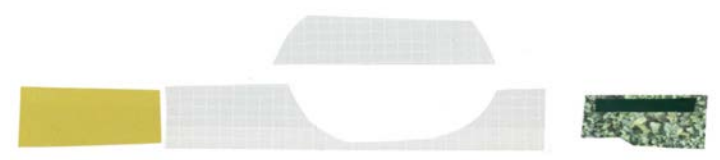




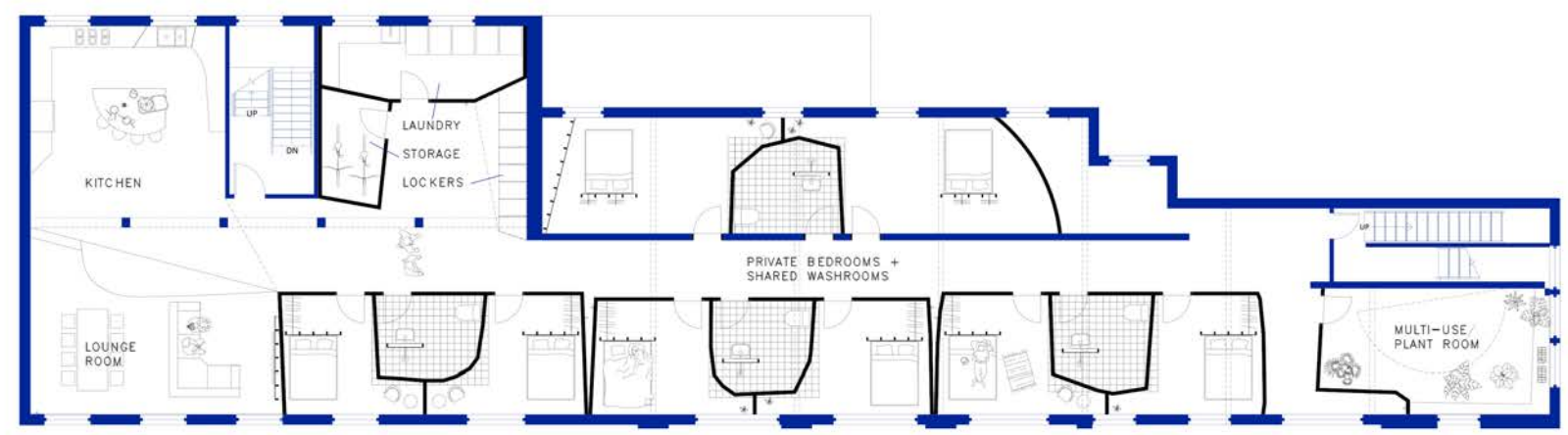
EXISTING ■  
NEW BUILD ■



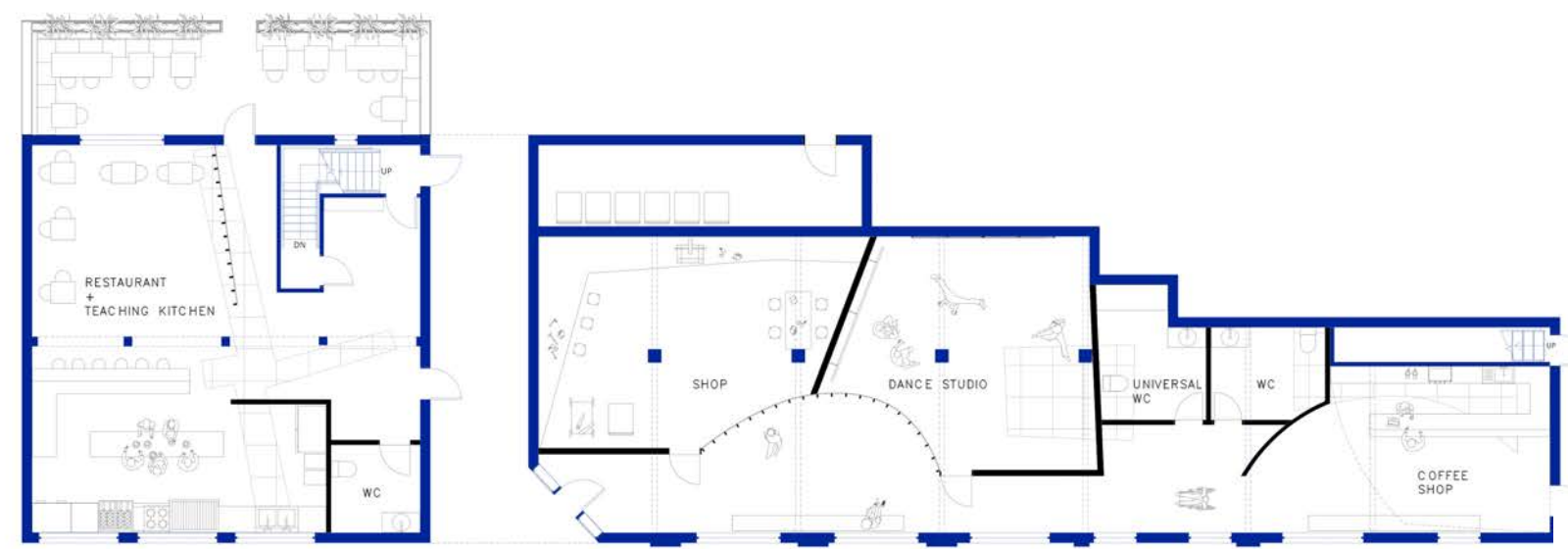
EXISTING ■  
NEW BUILD ■



THIRD FLOOR



SECOND FLOOR



GROUND FLOOR





# CREATIVE MATTERS

## RE-DESIGN / ADAPTIVE RE-USE

**PROJECT:** Creative Matters Renovation and Re-program

**PROGRAM:** Workplace Design | Commercial | Adaptive Re-use

**YEAR:** 2022

**SITE / CLIENT:** 532 Annette St., Toronto

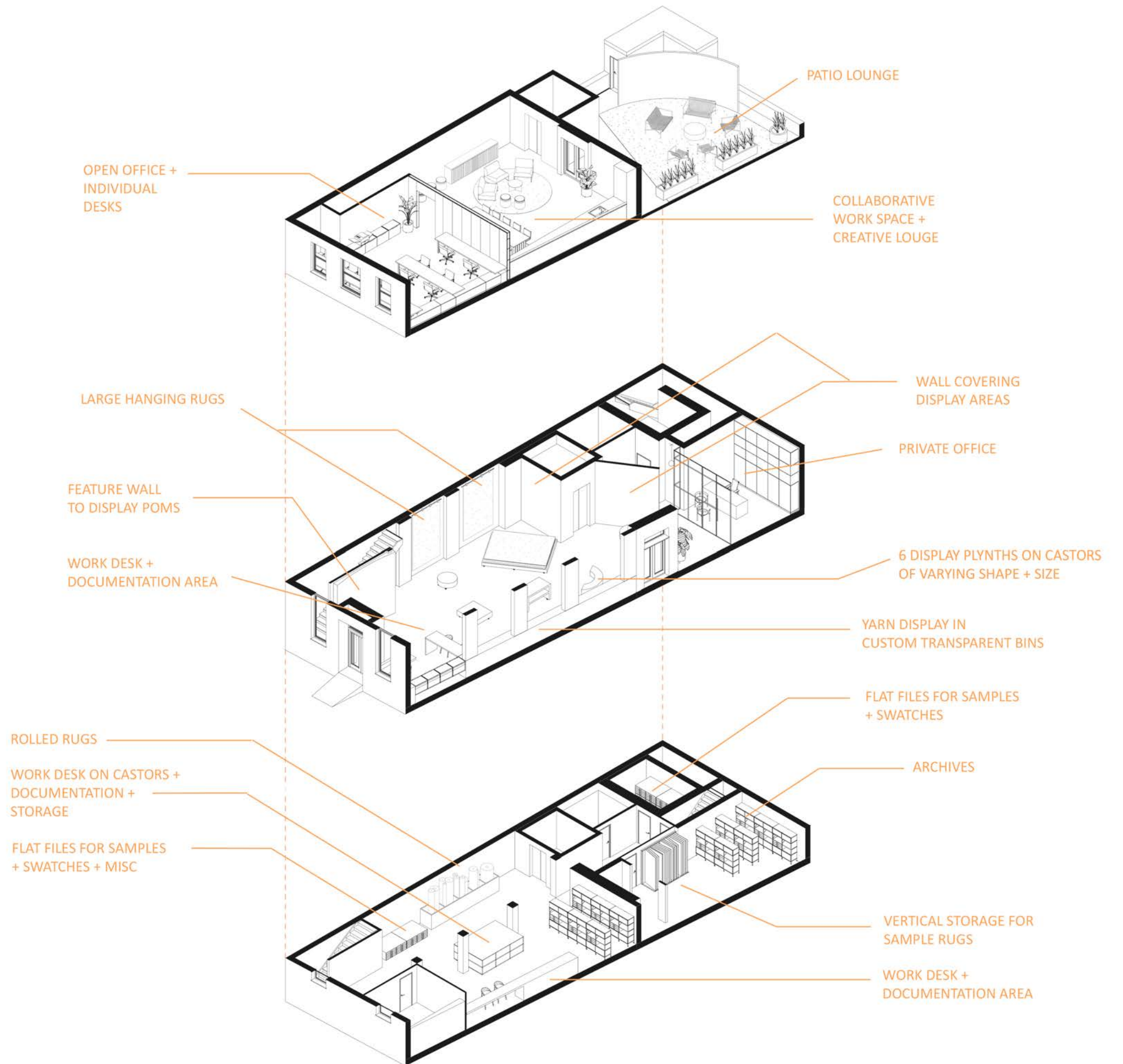
### CONCEPT:

Creative Matters, offers custom floor and wall coverings and came to us requesting a full redesign of their existing three level building. Their programming needs/requests were: storage, documentation area, office space, and a collaborative work area.

In carefully observing the clients needs, this project began by evaluating what was not working with their current space. The goal was to offer Creative Matters private and collaborative office and creative workspace, have ample (and functionally appropriate) display and storage solutions, while optimizing street views/access to encourage foot traffic and welcome potential new clients. Each floor is designed with distinct programming to allow for specific and intentionally curated spaces that foster a creative work environment and build client relations. It was important that this project was designed with minimal interference to the existing building in order to preserve its historical significance, while also making it accessible.

### MATERIAL / PROGRAM:

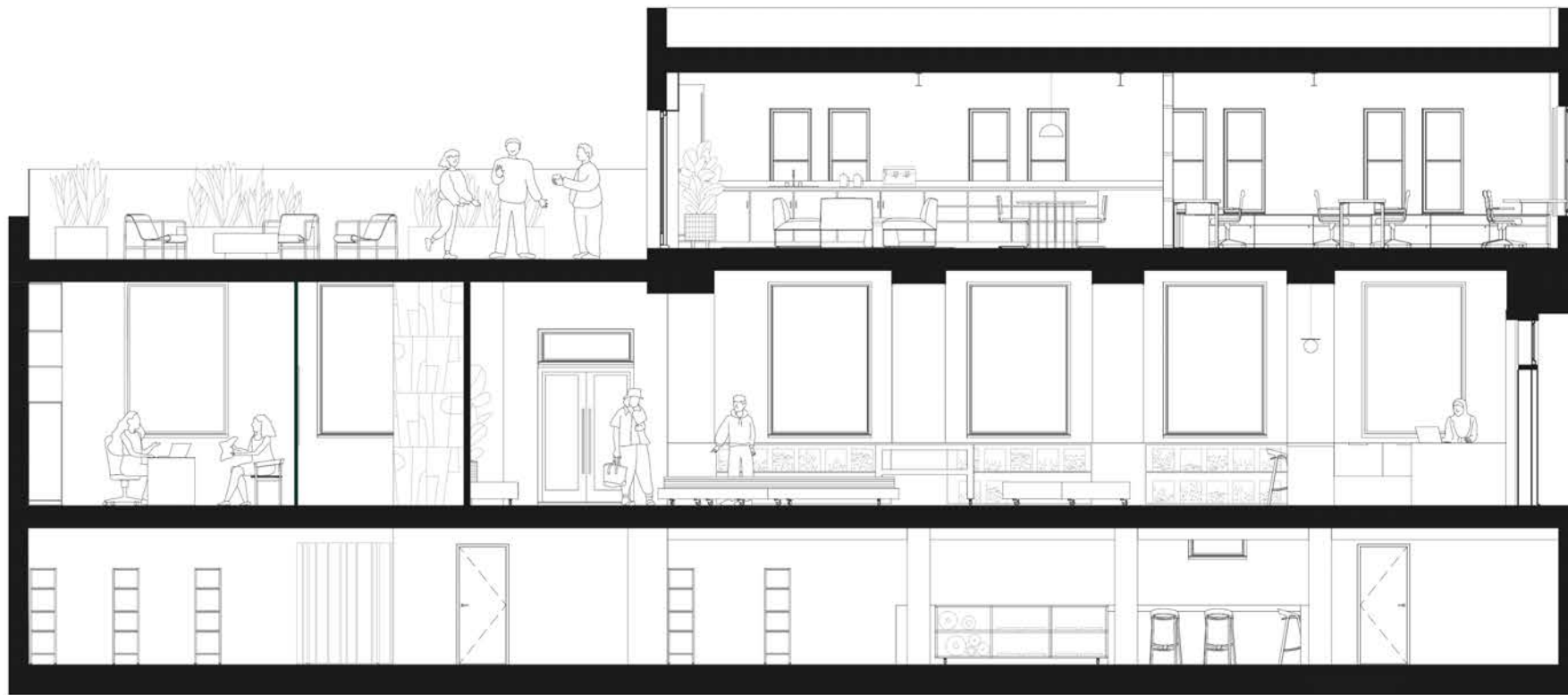
AutoCad | Revit | Enscape | Photoshop











NORTH-SOUTH



EAST-WEST









# THE ARQUIVES

## RE-DESIGN + PARTI

**PROJECT:** The ArQuives - Museum, Gallery, Archive

**PROGRAM:** Non-Profit | Multi-Use

**YEAR:** 2021

**SITE / CLIENT:** 1655 Dupont St. / The ArQuives, Canada's LGBTQ2+ Archives

### ABOUT:

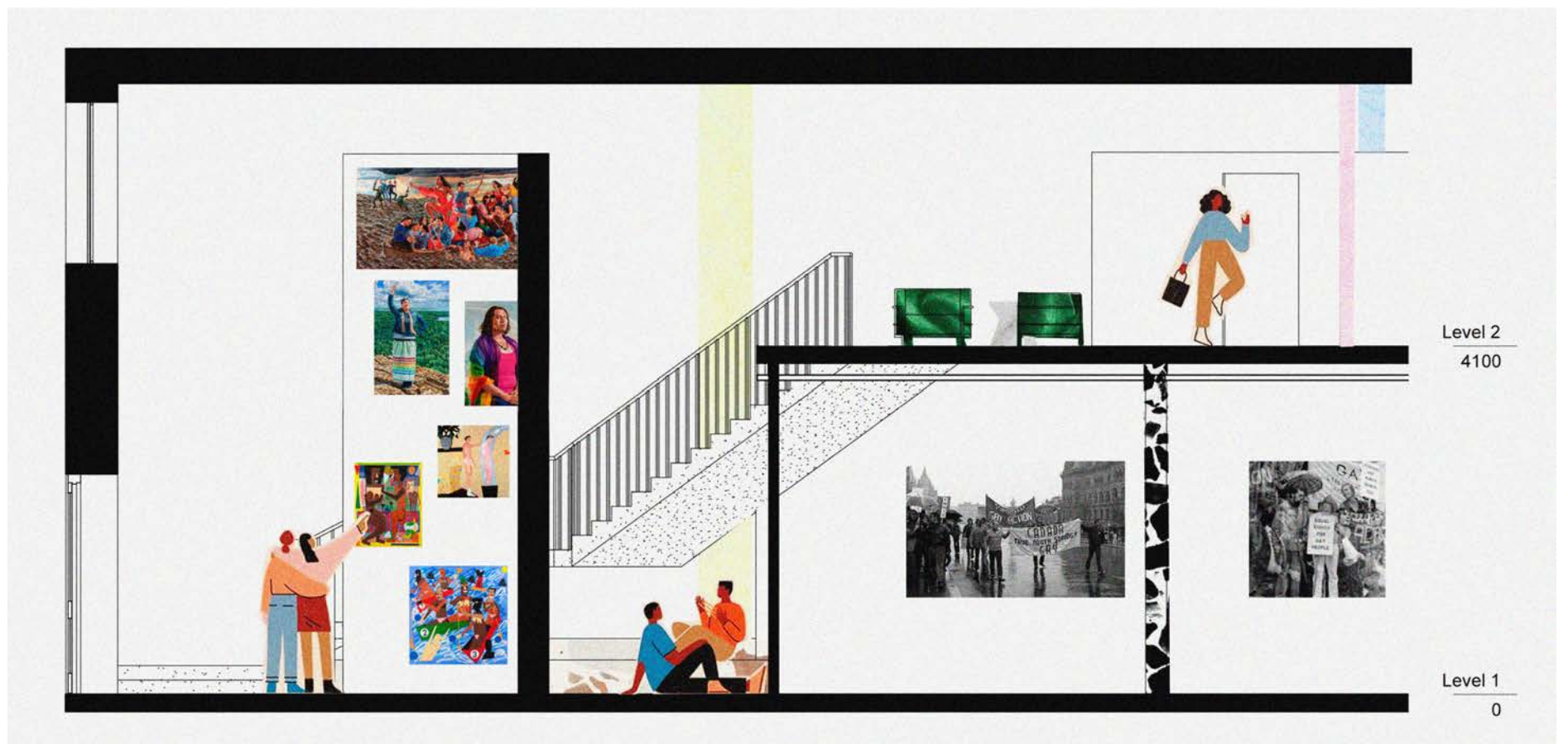
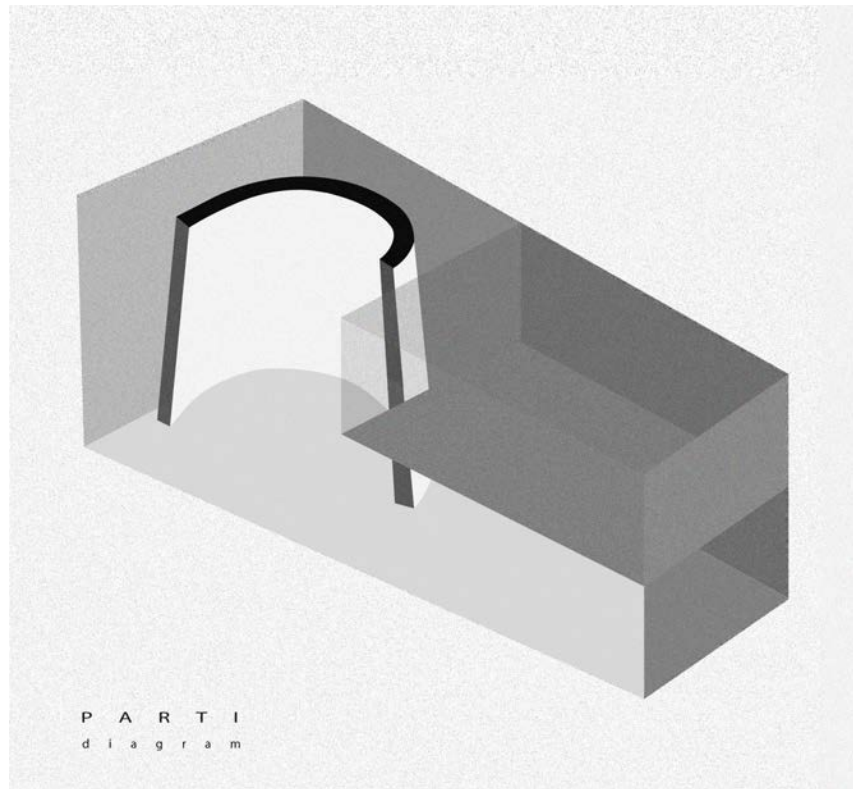
The ArQuives at 1655 Dupont is envisioned as a landmark within Toronto. Space planning and programming were extremely important in this project with thoughtful and careful consideration of how this space facilitates a significant archive, museum, gallery, and library with research, meeting, office, and event space. Designed as a welcoming, vibrant, and immersive space unlike traditional museums, it is a place to engage critically and playfully with LGBTQ2+ histories - past, present, and future.

### CONCEPT:

The main design feature of The ArQuives is a curved double-height wall that welcomes you into the multi-use space. The feature wall can be used in various ways for exhibitions and events (salon-style hanging, full-scale murals, video, and still image projections, etc.).

### MATERIAL / PROGRAM:

Revit | Illustrator | Photoshop







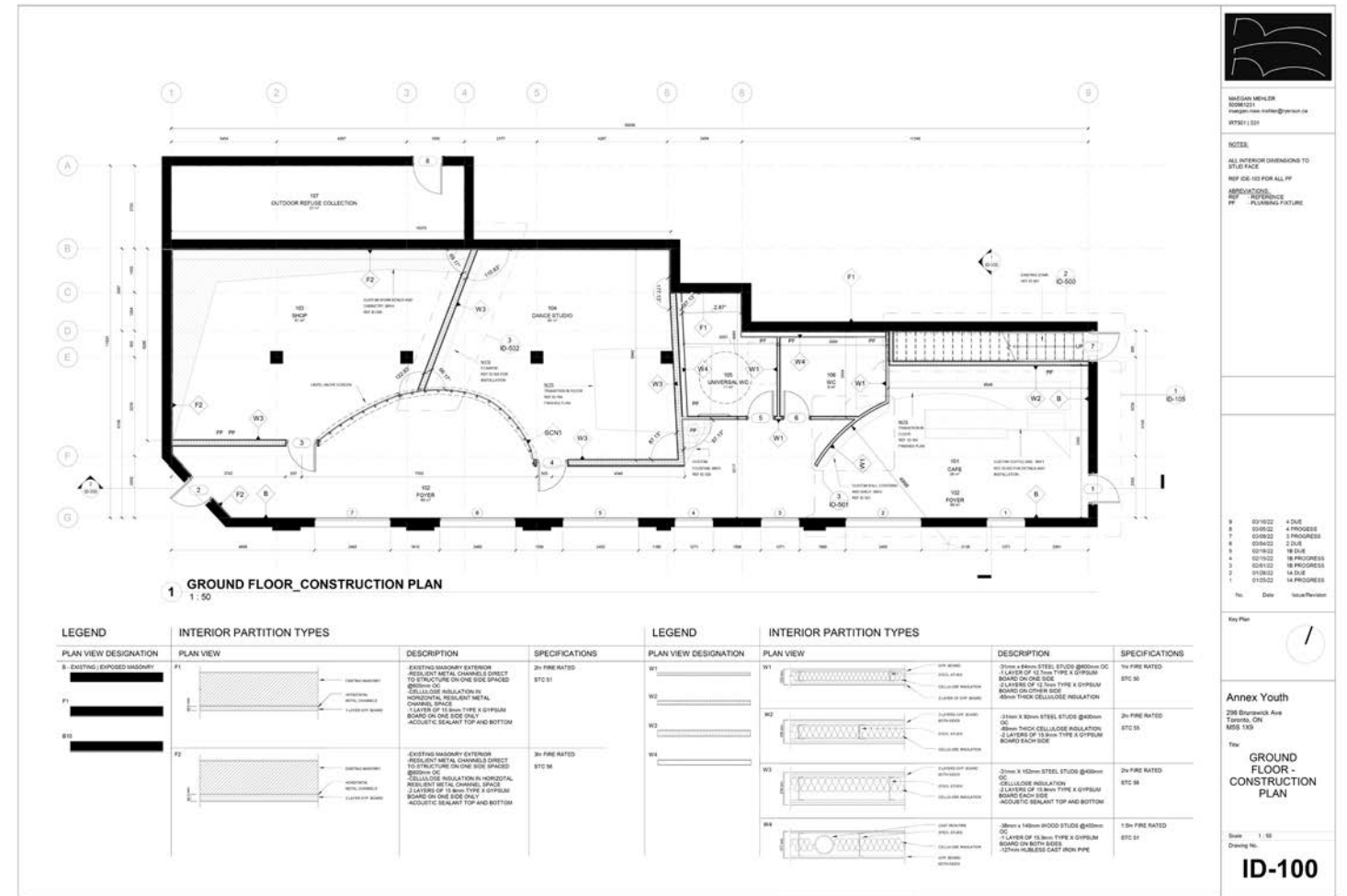


# TECHNICAL

**PROJECT:** Construction Drawing Set for Annex Youth  
**PROGRAM:** Adaptive Reuse | Multi-Use | Hospitality  
**YEAR:** 2022  
**SITE / CLIENT:** Annex Hotel, 296 Brunswick, Toronto

**MATERIAL / PROGRAM:**  
 Revit

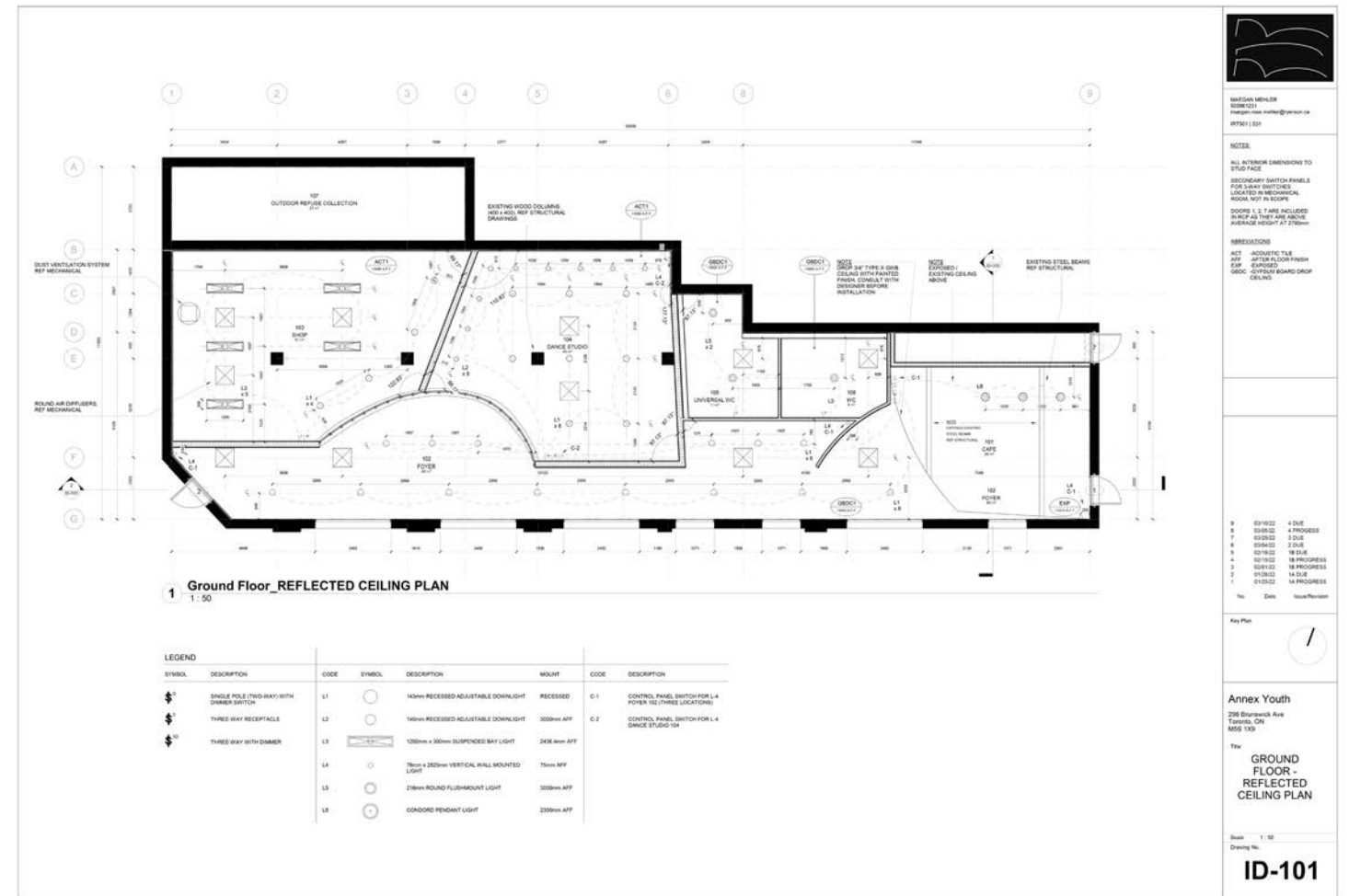
\* Full drawing set available on request



**ANNEX YOUTH**  
 296 BRUNSWICK AVE  
 TORONTO, ON  
 M5S 1K3

**GROUND FLOOR - CONSTRUCTION PLAN**

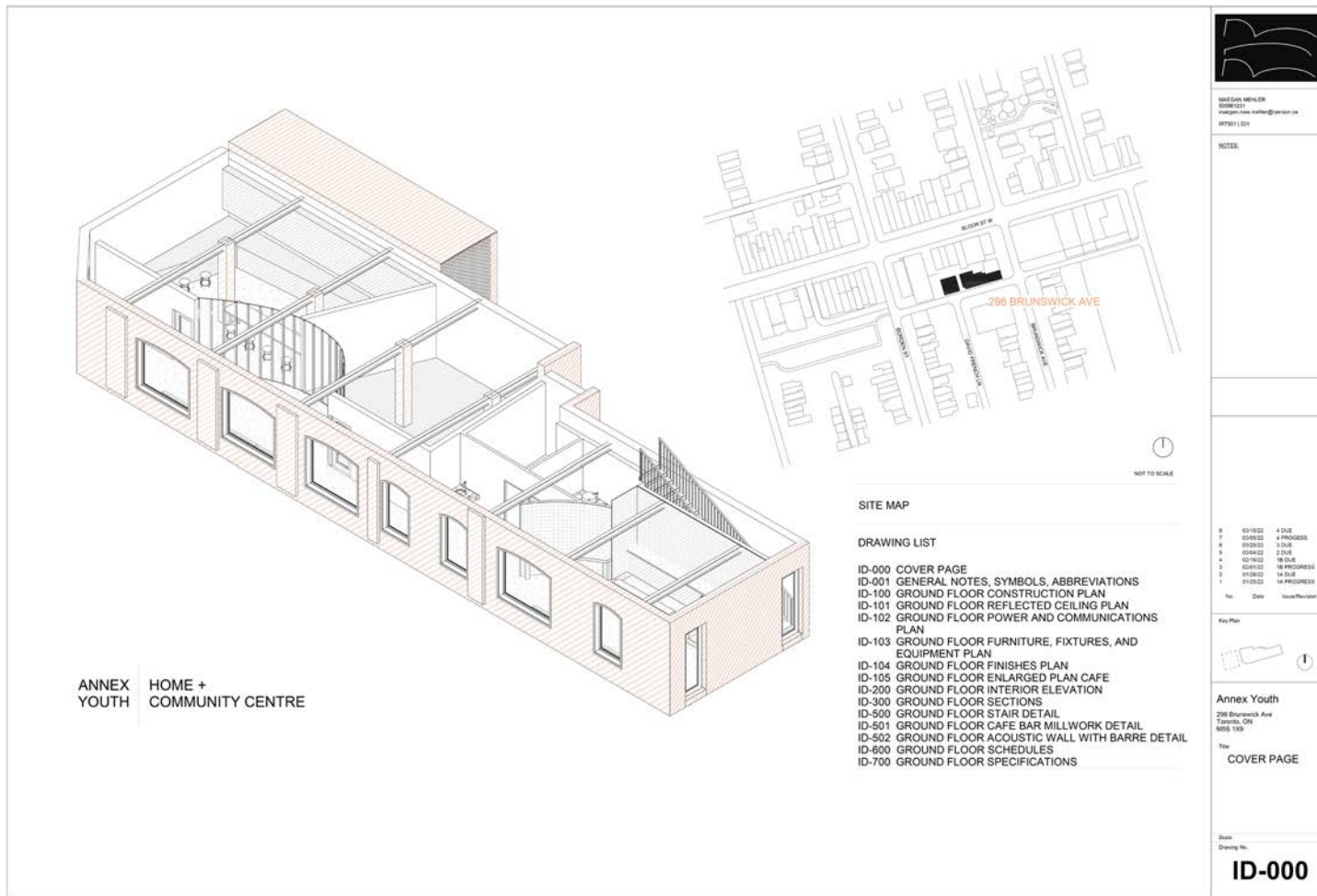
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 Drawing No: ID-100



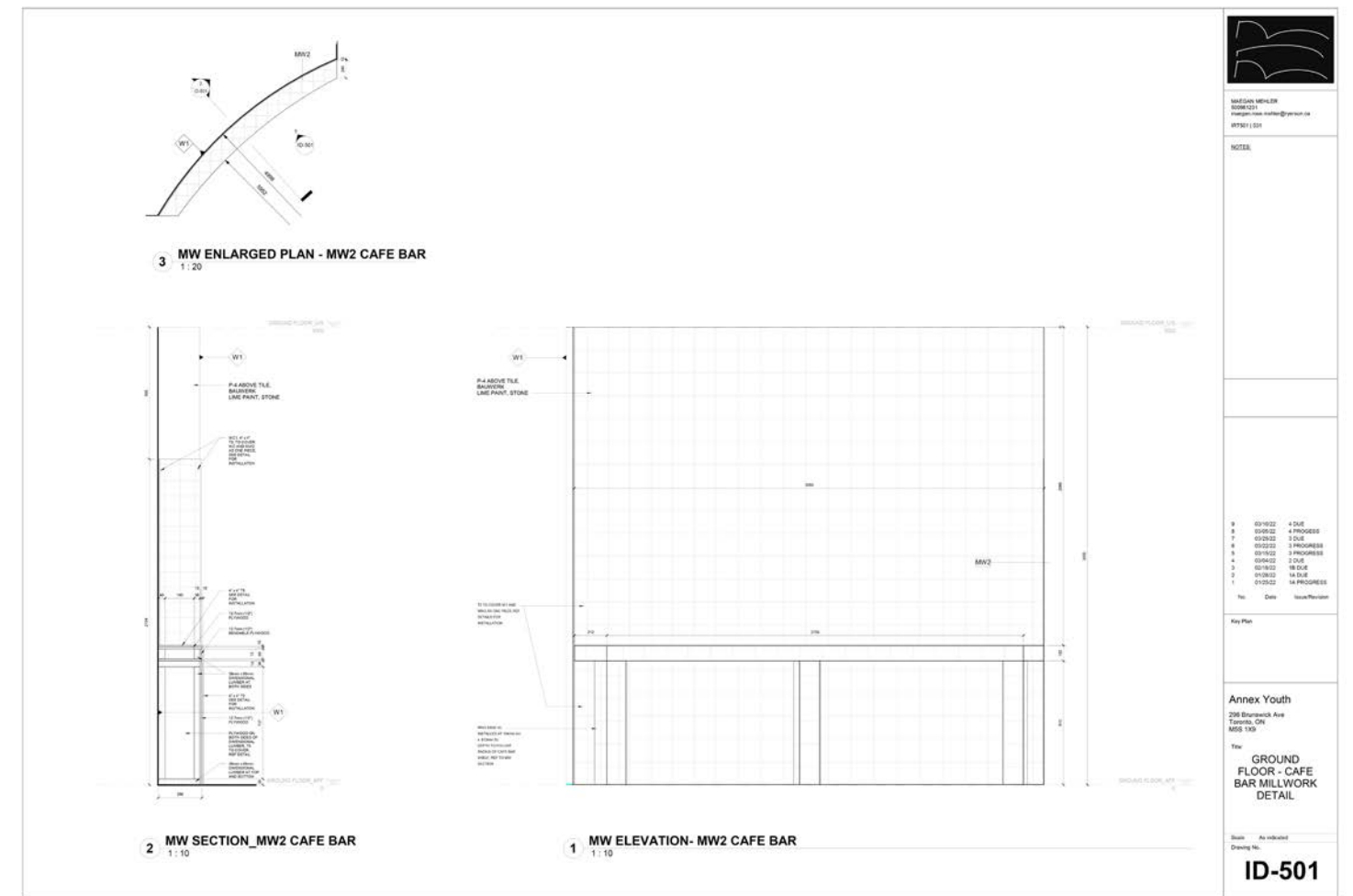
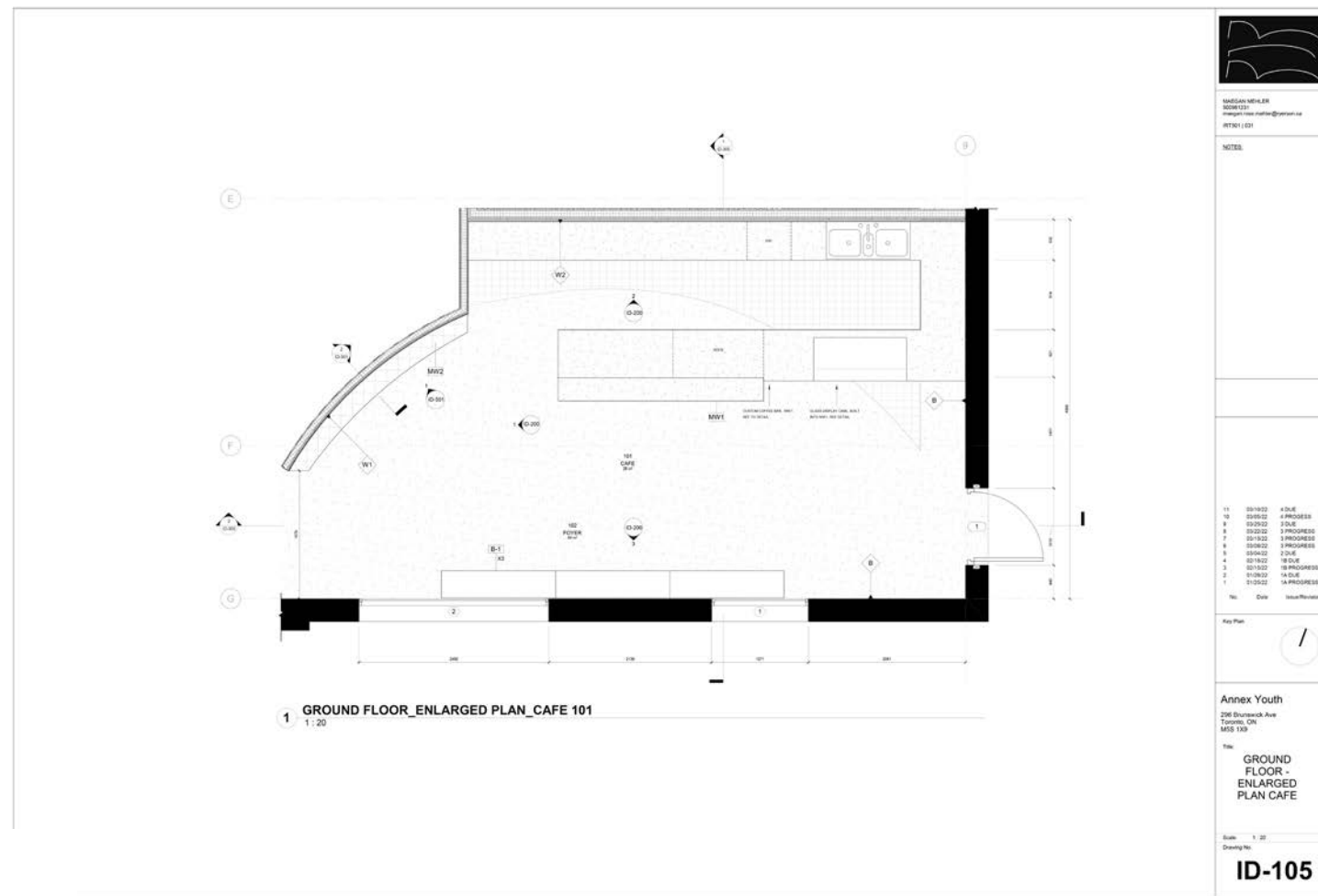
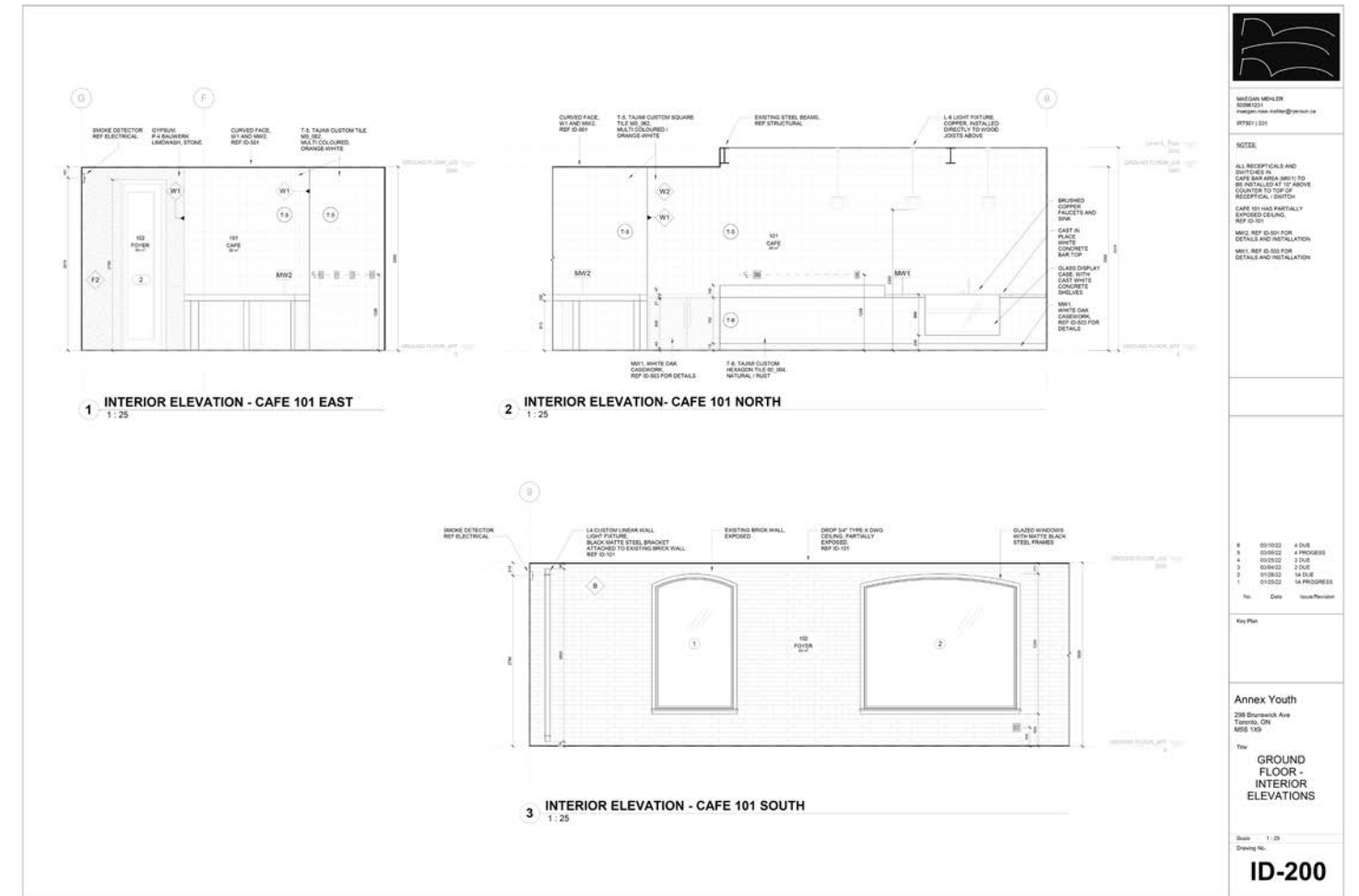
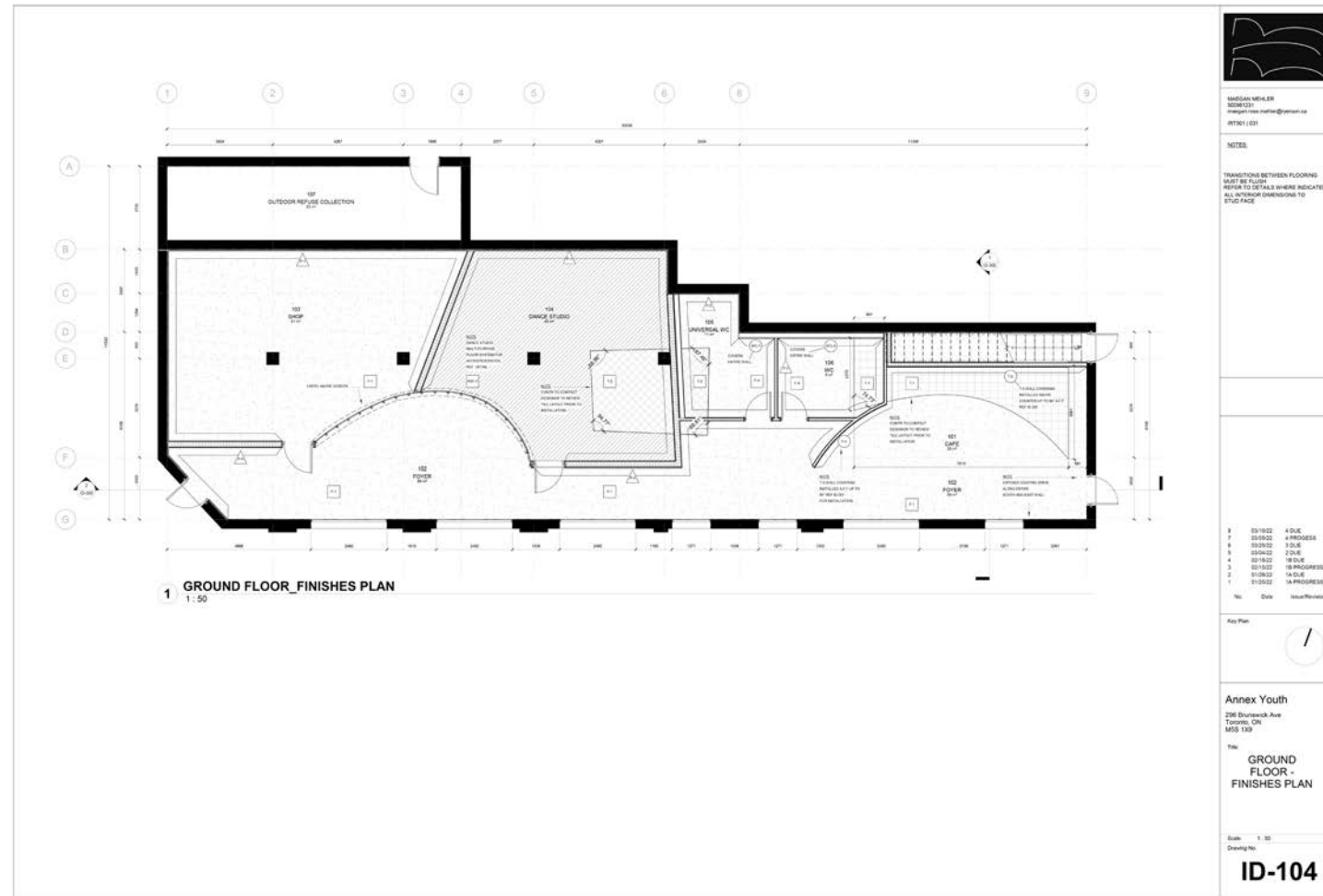
**ANNEX YOUTH**  
 296 BRUNSWICK AVE  
 TORONTO, ON  
 M5S 1K3

**GROUND FLOOR - REFLECTED CEILING PLAN**

Scale: 1:50  
 Drawing No: ID-101









# GLOW HUT FOR WINNIPEG

Proposal for Public Art / Urban Intervention

Glow Hut is a work proposed for the long, cold winter months in the prairies. The structure incorporates interior and exterior seating; a textured, rough exterior, with a soft, smooth interior – a juxtaposition to encourage one’s sense of touch and create a polar environment as you step inside. With a large yellow skylight above, materials, angles, and openings that lead and invite, Glow Hut is an intimate and immersive sensorial structure that bathes you in a warm yellow glow.

## MATERIAL:

Polystyrene foam, acrylic paint, clear plexiglass, mahogany hardwood, 3D printed scale figure



1:50



1:250



# SITE MODELS

Group Work as part of Laneway House Project

Scale models designed and built in order to study the area surrounding 368 Sumach St. in Toronto’s Cabbagetown. The footprint for a proposed laneway house lot recessed in order to place and switch-out iterative sketch/concept models throughout the design process.

## MATERIAL:

plywood, pine, birch, dowel, sand, saw dust

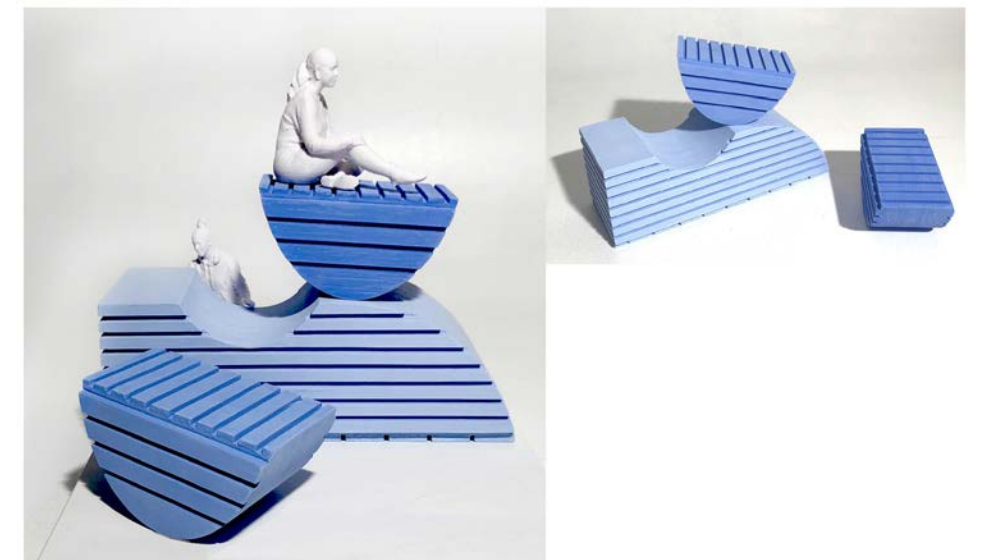
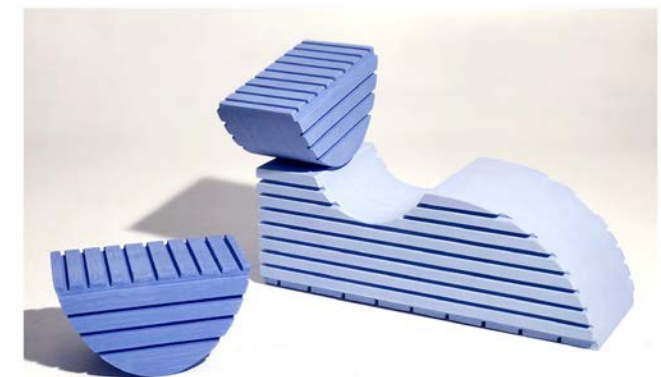
# BLUE

Proposal for Public Art / Urban Intervention

An iterative process model for a public art proposal, Blue is an in-progress concept – an object for sitting, rocking, or climbing.

## MATERIAL:

MDF, gesso, pigment, 3D printed scale figure



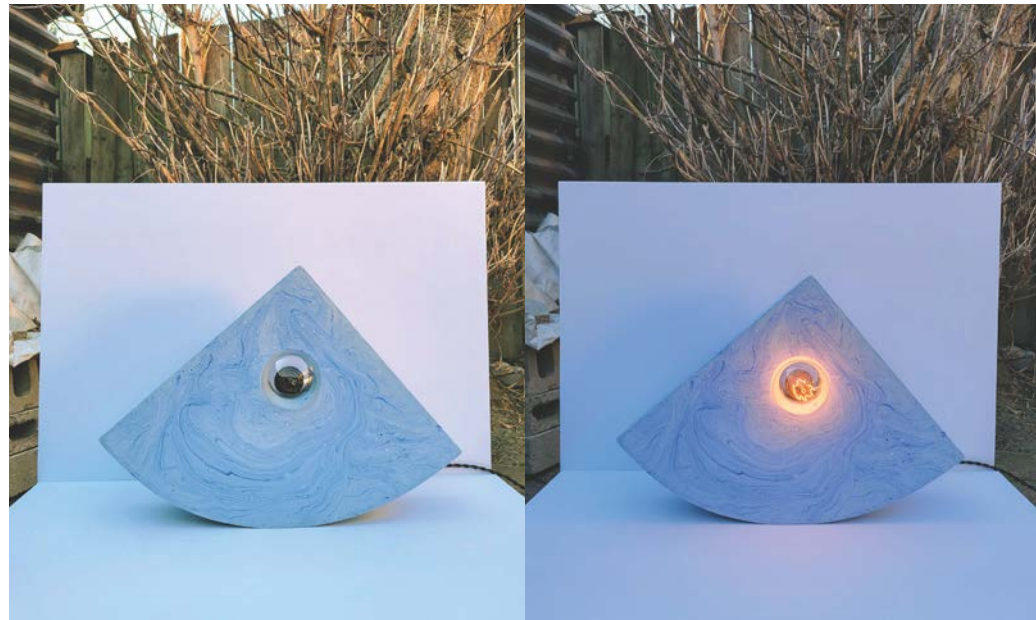


# OBJECTS

As an artist with over 15+ years of practice and research in painting and sculpture, I had not yet tried my hand at designing objects for everyday function.

Lamps, dinner set, and coffee table, made between 2022-2023.

MATERIAL:  
Ceramics | Plaster + Pigment | Re-purposed Wood + Wormy Ash





THANK YOU !

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